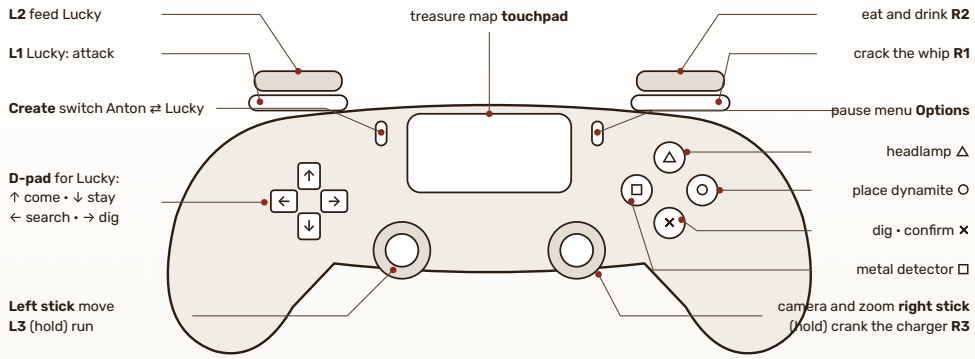
Help card

Controls, keys and Lucky's commands. Levels 1–5. In the game, choose EN in the main menu.

PLAY
cyberleogames.com/loytoretkeilija-anton
Version 2.8.1

PS5 controller DUALSENSE · OTHER STANDARD CONTROLLERS TOO



BUTTON	AS ANTON	WHEN YOU CONTROL LUCKY (CREATE)
`Left stick · L3`	move • hold L3: run	Lucky moves • runs
`R1 · R2`	whip (enemies flee) • eat and drink	– • same
`○ circle`	place dynamite on the ground	–
`× cross`	dig with the shovel, turn a mirror, confirm	Lucky digs, pulls a lever or turns a mirror
`D-pad ← →`	Lucky searches by scent • digs	sniff and follow the trail • dig
`L1`	Lucky attacks the nearest enemy	lunge at the nearest enemy
`R3 (hold)`	crank the charger: full battery in about 16 s	–
`Options`	pause menu (resume, restart, main menu) and settings (camera, sound, text size)	

Controlling Lucky

- Only Lucky fits into a low tunnel (striped on the map). Press **C / Create** and guide Lucky in.
- Lucky smells a hidden scent when he passes close by. Sniff (3), and Lucky follows the trail and digs up the cache.
- Lucky carries a find to Anton. A clue or a key can be used straight away.
- When you switch back to Anton, Lucky follows. On a pressure plate he stays on guard, so the iron gate stays open. Call him with key **1**.
- While you control Lucky, Anton cracks the whip at enemies that come close.

Connecting the controller: USB cable or Bluetooth (hold PS and Create together until the light blinks). Open the game and press any button.

Saving and moving your save: the game saves by itself. On the start screen, 💾 **Move save** exports your progress to a file or a save code that you can import on another device or browser. ❓ **Help** and **What's new?** are on the same screen, and the language (FI / EN) can be changed at any time.

Keyboard COMPUTER

ANTON

W A S D / arrows	move
Shift	run
E	dig with the shovel • turn a mirror
M	metal detector
F	place dynamite
H	crack the whip
L	headlamp on / off
hold G	crank the charger
R • T	eat and drink • feed Lucky
K / Tab	treasure map
V	latest clue

COMMANDS FOR LUCKY

1 • 2	come • stay
3 • 4	search: sniffs, finds and digs • dig
5	attack an enemy

CONTROLLING LUCKY

C	switch Anton ⇄ Lucky
E / 4	Lucky digs • lever • mirror
3	sniff: follow the trail and dig
5	lunge at an enemy
Space	bark

CAMERA AND GAME

Z • X / mouse drag	turn the camera
B	top view ⇄ close camera (← → turns)
mouse wheel	zoom
P / Esc	pause: camera, sound, text size, caches on map

Touch screen PHONE • TABLET

Left thumb: the stick moves. Push it all the way to the edge to run.

Swipe to turn the camera. In the **close camera**, the stick turns sideways and walks up and down.

Dig · Blast · Detector · Map

Lucky · Search · Whip · Attack

Eat · Lamp

More: Crank (hold) • Come • Stay • Feed

Top buttons: **?** help • ❚❚ pause • ♪ sound • ⛶ full screen. Tap the map to close it.

Tips

- Clues show the route. Rubble or a crack opens only after its clue has been found.
- Stars: treasure, all finds, quick time. Checkpoints: Easy at every clue, Normal twice per level.
- Place dynamite next to the obstacle. Anton and Lucky run to cover by themselves.
- Feed (**T**): bones first; a worn-out Lucky gets up at once. Push carts by walking or with **E**.
- Caches move within the same chamber. The first clue tells where the crank charger is.
- Spider webs slow you down: go around or burn them with dynamite. Spiders lurk in them.
- Falling into a chasm costs a life. Walk along the edges or over the narrow bridge.
- Mine: gas uses up your air (bar). Load dynamite into the cart (**F**) and push it into the Gas Chamber.
- Temple: guide light through the mirrors into the eye stone. Lucky helps with a mirror and a plate.
- Guardian: blind it with light, give it the petrifying herb and step aside. Push the petrified turtle into the gap in the bank.

On PS5 or Switch?

You can try the game in a console's hidden web browser (see the console guide), but the controller may not work there. Safest: a computer or Android TV with a PS5 controller.